

Basics of BACnet

- History of BACnet
- BACnet Architecture
- Routers
- Gateways
- Objects
- Properties
- Services

Why a Standard Protocol?

- Interoperability
- Competitive system expansion
- End "lock in" fear
- Integrating building services requires communication standards
- Reduce training cost by using a single operator interface
- Enable development of new technology

Why a Standard Protocol?

- Share data among different vendor's systems for a more sensible and integrated approach to facilities management
- Access all systems from a common interface to permit common graphics, event and alarm enunciation, and data logging

History of BACnet

- Committee began in June, 1987
- Consensus using working groups
- ASHRAE/ANSI standard 135-1995
- ISO 16484-5 in 2003
- Design Goals
 - Interoperability
 - Efficiency
 - Flexibility
 - Extensibility
 - Reliability
 - Stability
 - Simplicity

BACnet Applications

- HVAC Controls
- Lighting Controls
- Security (access control)
- Fire detection/suppression systems
- Smart Elevators
- Fault detection and diagnostic systems

BACnet Architecture

BACnet Layers

OSI

BACnet Application Layer (APDU)							Application	
BACnet Network Layer (NPDU)							Network	
ISO 8802-2		MS/TP	PTP	BVLC	BVLC	LonTalk	ZigBee	Data Link
Ethernet	ARCNET	EIA-485	EIA-232	UDP/IP4	UDP/IP6		802.15.4	Physical

LAN options with BACnet

Pros? Cons?

LAN: PTP

- Only choice for modem
- Special design for point to point applications
- Accommodates modern modem standards (V.32bis, V.42)
- Point to point only
- Limited speed (9.6K to 56Kbps)

LAN: LonTalk

- Variety of media (UTP, coax, RF, IR, fiber)
- Scalable speed (32K to 1.25Mbps)
- Non-deterministic
- Distance limitations
- Sole source chip
- Special development tools
- Application size limited
- Very few BACnet vendors using LonTalk

LAN: ARCNET

Pros

- ANSI Standard
- Deterministic response
- Scalable speed
- Variety of media (UTP, coax, fiber)
- Very fast (156k-7.5Mbps)
- No special development tools
- High performance for medium cost

Cons

- Sole source chip
- Too costly for low end unitary controllers
- Distance limitations for some media
- Very few BACnet vendors using ARCNET

LAN: BACnet MS/TP

- ANSI standard
- Low cost
- Can be implemented in a single chip microcontroller
- Deterministic response
- Long distance (1500 m)
- Single media (EIA-485)
- Limited speed (9.6K to 115Kbps)

LAN: Ethernet

Pros

- International standard
- Already in most buildings
- Variety of media (UTP, fiber, wireless)
- Very fast (10/100/1000 or more Mbps)
- Easy to interface to PCs
- No special development tools
- Power included (PoE)

Cons

- High cost
- Distance limitations
- non-deterministic

LAN: BACnet/IP

- International standard
- Already in most buildings
- Variety of media (UTP, fiber, wireless)
- Very fast (10/100/1000 or more Mbps)
- Easy to interface to PCs
- No special development tools
- Power included (PoE)
- High cost
- Distance limitations
- Non-deterministic
- Additional software stack required (UDP/IP)

LAN: BACnet/IPv6

- International standard
- New to BACnet (2015)
- Variety of media (UTP, fiber, wireless)
- Standard meshing and messaging built on standard wireless layer (IEEE 802.15.4)
- Uses VMAC for address
- Can use Ethernet, WiFi, 6lowPAN, 6loBAC
- Additional software stack required (UDP/IPv6)

LAN: ZigBee

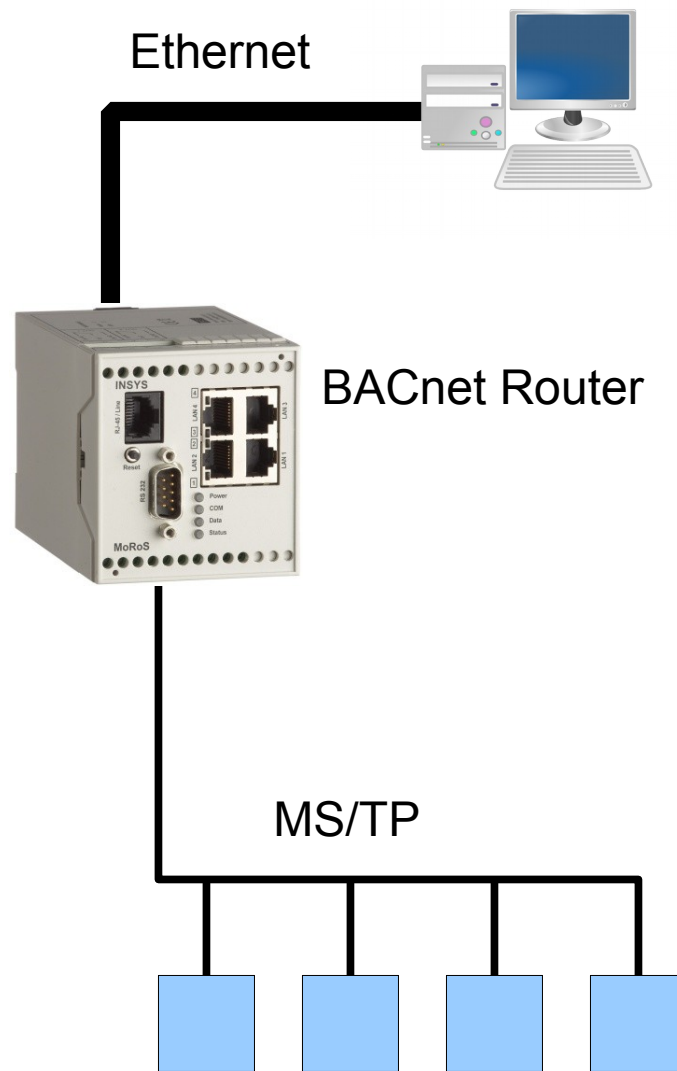
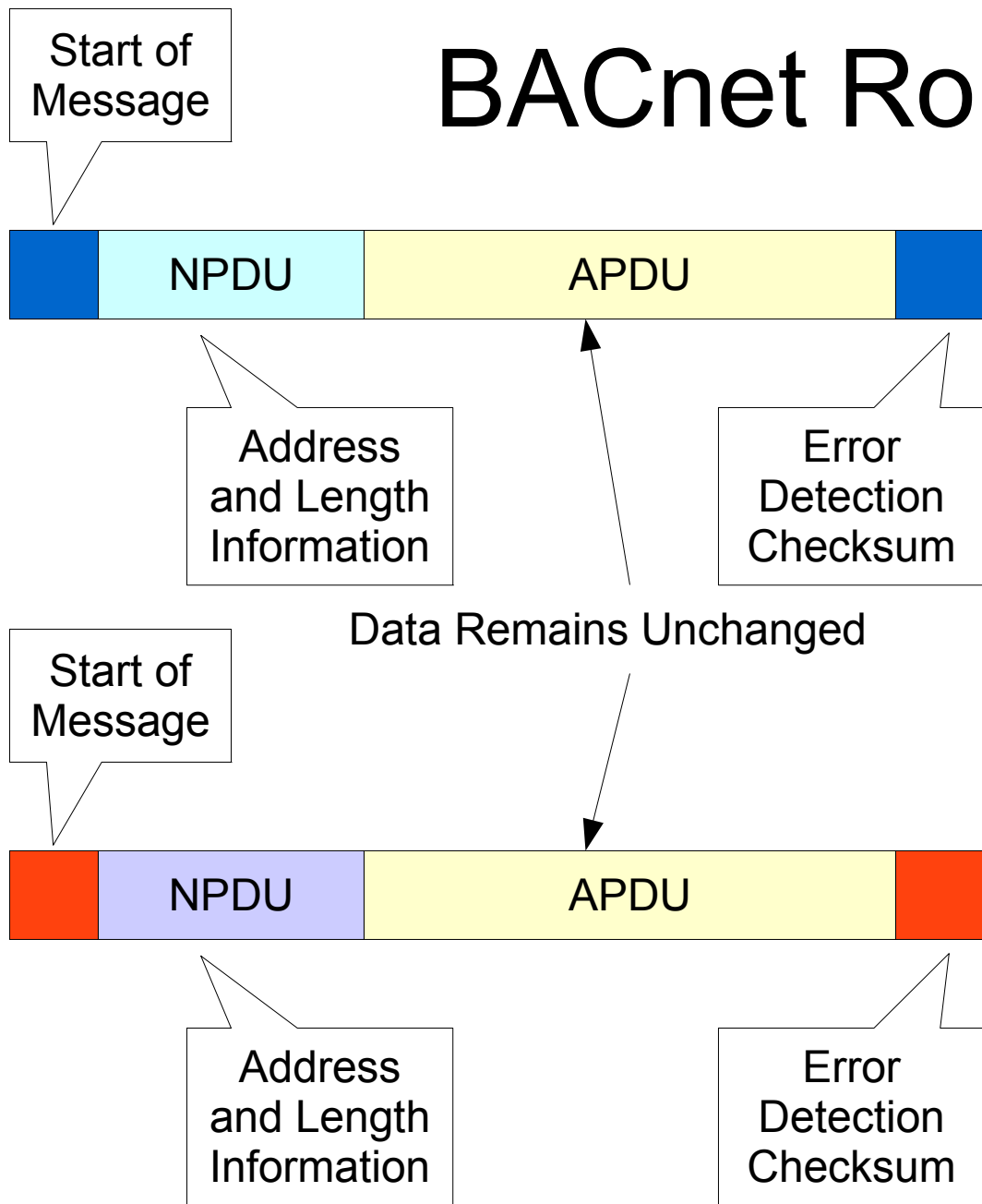
- Low cost, low power wireless
- Standard meshing and messaging built on standard wireless layer (IEEE 802.15.4)
- Limited speeds
- Limited broadcasting
- Nodes may sleep

Internetworking

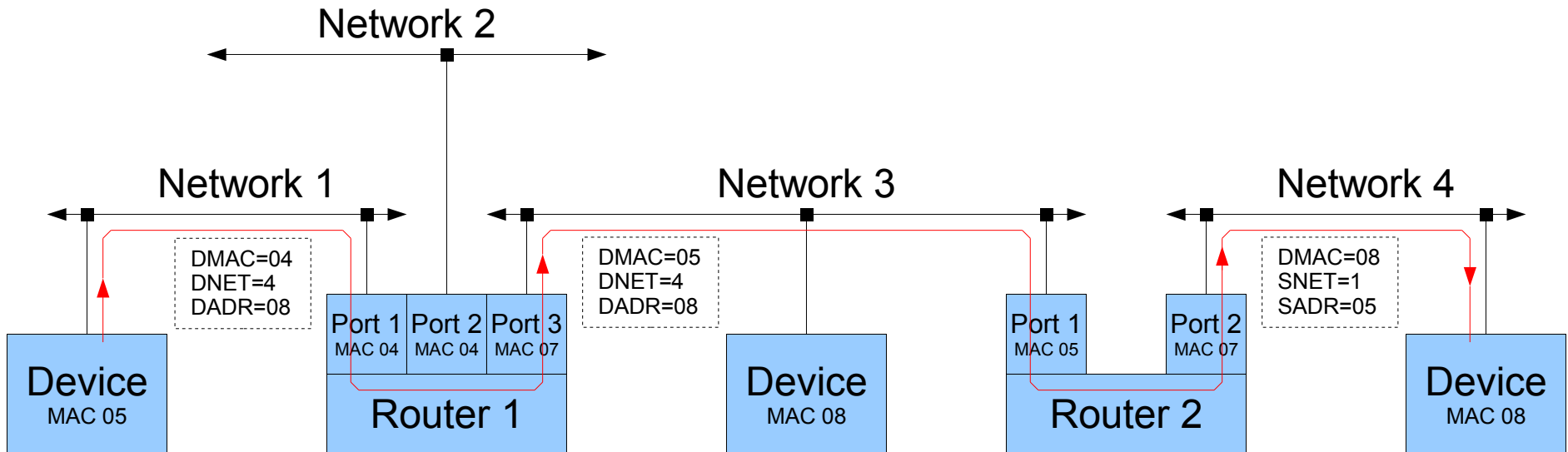
Required whenever two dissimilar LAN technologies need be coupled

- Performance constraints (bandwidth)
- Cost constraints
- Isolate message traffic
- Remote access
- Utilize existing infrastructure
- Connect multiple isolated applications

BACnet Routers



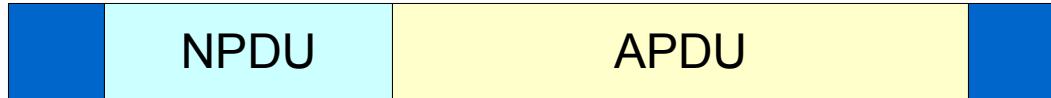
BACnet Routers



Routing Table	
Net	Send To
1	Attached, port 1
2	Attached, port 2
3	Attached, port 3
4	Net 3, MAC 5

Routing Table	
Net	Send To
1	Net 3, MAC 7
2	Net 3, MAC 7
3	Attached, port 1
4	Attached, port 2

BACnet Gateway



BACnet Gateway Configuration Tool v1.01

Modbus Register to BACnet Object Mappings

Object	Object Name	Register #	Register Format	Register Type
1	Analog Input 1	503	Unsigned 16-bit	Holding Register

Slave ID: 1

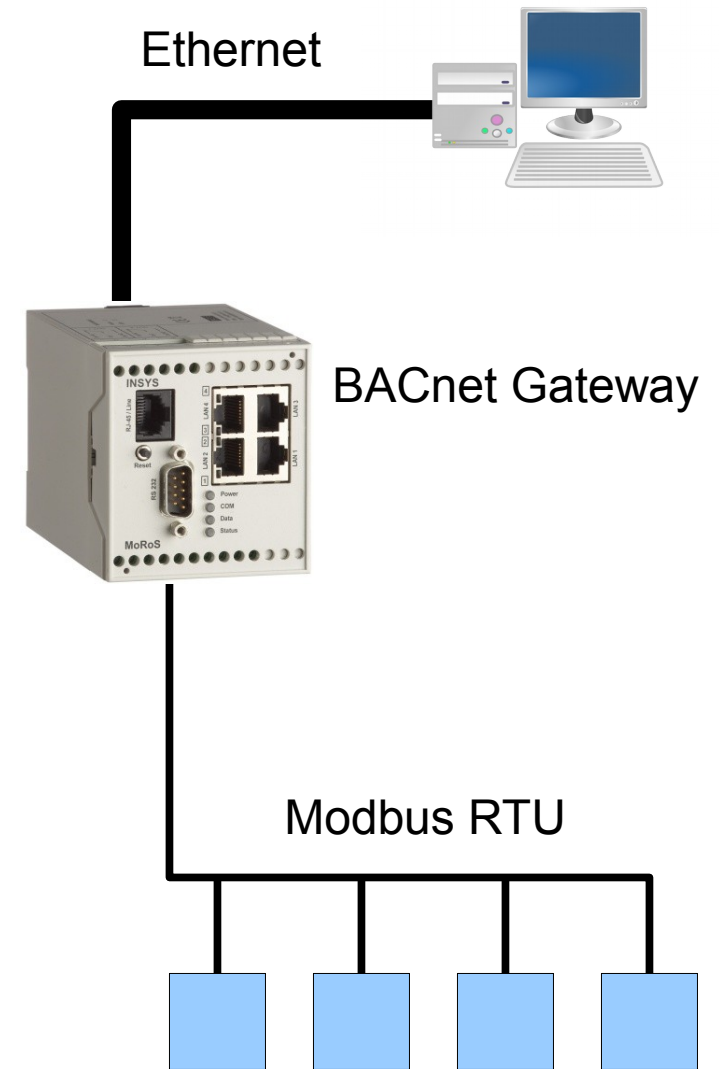
Enable Map: Group: Default to Out of Service: Write Modbus on Power Up: Default on Modbus Comm Fail:

Slope: 0.000000 Intercept: 0.000000 Default Value: 0.000000 Mask: 0000 Fill: 0000 Poll Rate (Sec): 2

Reference String: System Pressure Transducer

Read Write

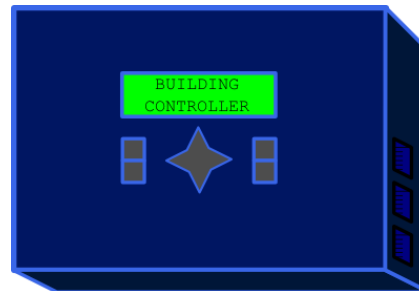
Gateway Configuration tool from Control Solutions, Inc



BACnet Objects

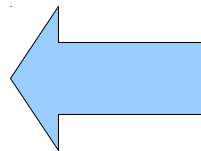
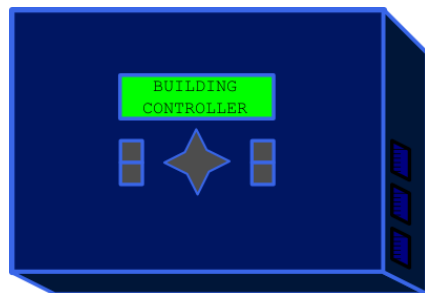
- Objects represent physical inputs, outputs, and software processes.

IF level > 50 THEN
.
.
.



BACnet Objects

- Objects are evaluated and controlled by their properties
- Property Name, Value



Object_Name	"Lighting Area 1"
Object_Type	BINARY_OUTPUT
Present_Value	Active
Status_Flags	Normal, In-Service
Out_Of_Service	False
Inactive_Text	"Off"
Active_Text	"On"

BACnet Objects

accumulator	binary-output	file	multi-state-output	trend-log
analog-input	binary-value	group	multi-state-value	load-control
analog-output	calendar	life-safety-point	notification-class	structured-view
analog-value	command	life-safety-zone	program	access-door
averaging	device	loop	pulse-converter	binary-input
access-credential	event-enrollment	multi-state-input	schedule	event-log
access-zone	access-rights	access-point	access-user	credential-data-input
characterstring-value	bitstring-value	trend-log-multiple	global-group	characterstring-value
date-pattern-value	date-value	datetime-pattern-value	datetime-value	integer-value
large-analog-value	octetstring-value	positive-integer-value	time-pattern-value	time-value
channel	staged-value	timer-value	lighting-output	binary-lighting-output
notification-forwarder	alert-enrollment	network-port	elevator	

BACnet Objects

Required and Optional Properties

<i>Required</i>	Object_Name	"Lighting Area 1"
	Object_Type	BINARY_OUTPUT
	Present_Value	Active
	Status_Flags	Normal, In-Service
	Out_Of_Service	False
<i>Optional</i>	Inactive_Text	"Off"
	Active_Text	"On"

Other properties...

Binary Output Object

Property Identifier	Property Datatype	Conformance Code
Object_Identifier	BACnetObjectIdentifier	R
Object_Name	CharacterString	R
Object_Type	BACnetObjectType	R
Present_Value	BACnetBinaryPV	W
Description	CharacterString	O
Device_Type	CharacterString	O
Status_Flags	BACnetStatusFlags	R
Event_State	BACnetEventState	R
Reliability	BACnetReliability	O
Out_Of_Service	BOOLEAN	R
Polarity	BACnetPolarity	R
Inactive_Text	CharacterString	O ¹
Active_Text	CharacterString	O ¹
Change_Of_State_Time	BACnetDateTime	O ²
Change_Of_State_Count	Unsigned	O ²
Time_Of_State_Count_Reset	BACnetDateTime	O ²
Elapsed_Active_Time	Unsigned32	O ³
Time_Of_Active_Time_Reset	BACnetDateTime	O ³
Minimum_Off_Time	Unsigned32	O
Minimum_On_Time	Unsigned32	O
Priority_Array	BACnetPriorityArray	R
Relinquish_Default	BACnetBinaryPV	R
Time_Delay	Unsigned	O ⁴
Notification_Class	Unsigned	O ⁴
Feedback_Value	BACnetBinaryPV	O ⁴
Event_Enable	BACnetEventTransitionBits	O ⁴
Acked_Transitions	BACnetEventTransitionBits	O ⁴
Notify_Type	BACnetNotifyType	O ⁴
Event_Time_Stamps	BACnetARRAY[3] of BACnetTimeStamp	O ⁴
Profile_Name	CharacterString	O

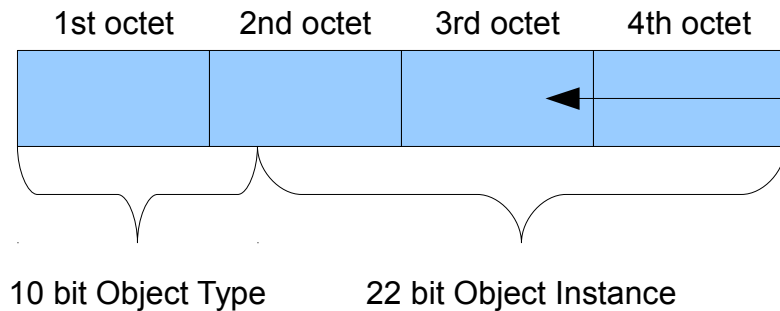
Conformance Codes:
R required, readable
W required, writable
O optional

Out_Of_Service
decouples the physical
output from the
Present_Value.

Properties required
because Present_Value
is *commandable*

Properties required for
intrinsic reporting

Object Identifiers



Object instances can range from 0 to 4194303, but 4194303 is reserved for unconfigured devices.

analog-input	(0),
analog-output	(1),
analog-value	(2),
binary-input	(3),
binary-output	(4),
binary-value	(5),
calendar	(6),
command	(7),
device	(8),
event-enrollment	(9),
file	(10),
group	(11),
loop	(12),
multi-state-input	(13),
multi-state-output	(14),
notification-class	(15),
program	(16),
schedule	(17),
...	

Object types can be any of the BACnet standard types, or non-standard types from 128 to 1023

Property Identifiers

accepted-modes	(175),	configuration-files	(154),
acked-transitions	(0),	controlled-variable-reference	(19),
ack-required	(1),	controlled-variable-units	(20),
action	(2),	controlled-variable-value	(21),
action-text	(3),	count	(177),
active-text	(4),	count-before-change	(178),
active-vt-sessions	(5),	count-change-time	(179),
active-cov-subscriptions	(152),	cov-increment	(22),
adjust-value	(176),	cov-period	(180),
alarm-value	(6),	cov-resubscription-interval	(128),
alarm-values	(7),	database-revision	(155),
all	(8),	date-list	(23),
all-writes-successful	(9),	daylight-savings-status	(24),
apdu-segment-timeout	(10),	deadband	(25),
apdu-timeout	(11),	derivative-constant	(26),
application-software-version	(12),	derivative-constant-units	(27),
archive	(13),	description	(28),
attempted-samples	(124),	description-of-halt	(29),
auto-slave-discovery	(169),	device-address-binding	(30),
average-value	(125),	device-type	(31),
backup-failure-timeout	(153),	direct-reading	(156),
bias	(14),	effective-period	(32),
buffer-size	(126),	elapsed-active-time	(33),
change-of-state-count	(15),	error-limit	(34),
change-of-state-time	(16),	event-enable	(35),
client-cov-increment	(127),	event-state	(36),
		...	

Property identifiers are specified for each standard object.

Non-standard property identifiers in the range of 512 to 4194303 allows each vendor to define their own properties.

BACnet Services

- Service == Message
- Services allow Devices to do something
- Must implement at least ReadProperty

BACnet Confirmed Services

- Confirmed == Unicast, Acknowledged

AcknowledgeAlarm

AtomicWriteFile

WritePropertyMultiple

COV-Notification

AddListElement

PrivateTransfer

EventNotification

RemoveListElement

TextMessage

GetAlarmSummary

CreateObject

ReinitializeDevice

GetEnrollmentSummary

DeleteObject

VTOpen

SubscribeCOV

ReadProperty

VTClose

SubscribeCOVProperty

ReadPropertyMultiple

VTData

LifeSafetyOperation

ReadRange

Authenticate

AtomicReadFile

WriteProperty

RequestKey

ReadPropertyConditional

DeviceCommunicationControl

BACnet Unconfirmed Services

- Unconfirmed == Broadcast (usually)

